Villers-Bocage Scenario: German forces

MISSION COMMAND

2nd Kompanie, 101st Schwere SS Panzer Abteilung

Elite

Tiger 1 + MW	Tiger 1
1,2	2
2/101 + cmd	2/101

1st Kompanie, 101st Schwere SS Panzer Abteilung

Elite

Tiger 1 + HQ	Tiger 1	Tiger 1 *
1,3	3	3
1/101 + cmd	1/101	1/101 *Reinf-T4

Ad hoc Panzergrenadier kompanie, Panzer Lehr Division

Regulars

Company HQ	Panzergrenadiers	LMG	Panzerfaust	LMG	Panzerfaust
4					
PzLehr inf+cmd	PzLehr inf	PzLehr inf	PzLehr inf	PzLehr inf	PzLehr inf

Ad hoc Panzer kompanie, Panzer Lehr Division

Regulars

HQ, Pz IVH	Pz IVH
4,5	5
PzLehr pz + cmd	PzLehr pz

Aufklärungs kampfgruppe, 2nd Panzer Division

Regulars

HQ	Panzergrenadiers	Panzergrenadiers	8cm mortar	FOO
6				6,8
2PzDiv HQ+cmd	2PzDiv HQ	2PzDiv HQ	2PzDiv HQ	2PzDiv HQ

4th Kompanie, 2nd Aufklärungs Abteilung

Regulars

Sdkfz 231	Sdkfz 231
6,7	7
4/2Auf + cmd	4/2Auf

1st Abteilung, 74 Artillerie Regiment (off-table)

Regulars

Hummel
8
1/74Art + cmd

Groups

Each line on the Command Card forms a separate group. Total groups: 7.

* This Tiger is available as a reinforcement 4 turns after the rest of the company arrives.

Communications nets

1. medium range, 150cm (3km). 1/101 and 2/101
2. short range, 15cm (300m). 2/101 tanks
3. short range, 15cm (300m). 1/101 tanks
4. medium range, 150cm (3km). The Panzer Lehr companies
5. short range, 15cm (300m). Panzer Lehr tanks
6. long range, 500cm (10km). Aufklärungs company HQs and back to 2 Aufklärungs Abteilung HQ
7. medium range, 150cm (3km). Pumas
8. long range, 500cm (10km). FOO to Hummels